

A demonstration of the program environment

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1 Example with `\first\do5(s)etn` and `.`

The `program` style defines two environments, `program` and `programbox` for typesetting programs and algorithms. Within the `program` environment:

1. Newlines are significant;
2. Each line is in math mode, so for example spaces in the input file are not significant;
3. The command `\\` within a line causes an extra linebreak in the output;
4. The indentation of each line is calculated automatically;
5. To cause extra indentation, use the commands `\tab` to set a new tab, and `\untab` to remove it (see the examples below);
6. Vertical bars are used to delimit long variable names with underscores (and other unusual characters).

Here is a small program: It shows how to typeset mathematics as part of a program. Since each line is typeset in maths mode, all spacing is done automatically. The set brackets expand automatically, for example in this program (which also demonstrates the `\tab` and `\untab` commands):

```
[Sorry. Ignored \beginprogram ... \endprogram]
```

You can use `nvariable\do5(n)amesn` in text or math mode: `.` Names can have `nodd\do5(c)haracters: !@# x. y. y>x` (*yes, I use these in my programs!*)
I often use bold letters to represent program fragments, formulas etc.
so I have setup commands \$, etc. for the most common ones.
The commands have one argument (a subscript, eg \$1, \$2, \$23)
or a sequence of k prime "characters": \$', \$'' etc.
If you want both a subscript and one or more primes, then you must use math mode,
eg \$2j. Consider the difference between typing ``\S2 ' ' which gives k\$2" and ``\$2l":
which gives k\$2l

```
[Sorry. Ignored \beginprogrambox ... \endprogrambox]
```

Note that `then` and `else` should be at the *start* of a line (as in the examples above), not at the end. This is so that you can line them up in short if statements, for example:

```
[Sorry. Ignored \beginprogram ... \endprogram]
```

If the test is long, then you probably want an extra linebreak:

```
[Sorry. Ignored \beginprogram ... \endprogram]
```